

Beginner Precision Summary

Openings

- 1C 16+ HCP; says nothing about Club suit
- 1D 11-15 HCP (could be as short as 2); catch-all bid
- 1H/S 11-15 HCP; 5 card suit
- 1NT vulnerable 11-15 HCP; no 4-card major
non-vuln 8-12 HCP; balanced; do not bid in 4th position with < 11 HCP

- 2C 11-15; No 5-card major; at least 1 4-card major; void or singleton in Diamonds
- 2D 11-15; Exactly 3-3 in majors; void or singleton in Diamonds
Major response at 2 level is 0-4 (drop dead)
- 2H/S Standard preempts
- 2N vulnerable 11-15; 5-5 in minors
non-vuln 8-12; 5-5 in minors
- 3 or 4-level Standard preempts (less than 1C open) including Gambling 3NT

1C responses

- 1D 0-7 HCP
- Rebids after 1C (1D); note: Heart relay introduced in intermediate stage
 - 1H/S 16-19, 5+ in suit
 - 1NT 16-19 may have 4 card M;
Responder may Stayman w/ 6-7 HCP or xfer to M
 - 2C/D 16-19, 6+ in suit or 5+ unbalanced
 - 2NT 20-23 may have 4 card M
Responder may Stayman w/ 3-7 HCP or xfer to M
 - 3H/S 20-23 5+ in suit; This is an invite to game.
- 1H 8+, 5+ S; Xfer to S
- 1S 8+, no 4+ M Xfer to NT
- 1NT 8+; no 5+ M, unbalanced with void or singleton; assures at least 1 4+ M
- 2C 8+; fairly balanced w/ at least 1 4+ M
- 2D 8+, 5+ H; Xfer to H
- 2H/S 4-7, 6+ in suit

1D responses

- 1H/S No interest in game. 0-9 w/ 6+, 5-9 w/ 5, 7-9 w/ 4
- 1N No 4+ M, 7-9 HCP
- 2C 2 over 1, 11+ HCP, no 5+ M, at least 1 4-card M
- 2D Inverted minor; 15+ w/o 4-card M
- 2H/S Interest in game; 11+ w/5+ in suit
- 2NT Invite to game; 10-11 w/o 4-card M

Responses after interference over 1C opening

- Pass 0-4 HCP
- Dbf 5-7 HCP
- Bids Natural, game forcing, systems are off